

Theatre

Dr. Mimi Hedges, Chair
College of Arts and Science
Rhynsburger Theatre
129 Fine Arts Center
(573) 882-9263
<https://theatre.missouri.edu/>

The Department of Theatre and Performance Studies offers students an appreciation of theatre as a fine art, sharpens the talents of those who seek careers in theatre and provides students with methods of stimulating and using their imagination and intensifying their communication skills.

The department offers BA, MA and PhD degrees with a major in Theatre and Performance Studies. A minor is also available.

Faculty

Professor H. Carver**, D. A. Crespy**,
Associate Professor K. Brown**, M. Hedges*, J. Powell*, C. Syler**
Assistant Professor E. Ehling*, L. Gray*, M. Vital *

* Graduate Faculty Member - membership is required to teach graduate-level courses, chair master's thesis committees, and serve on doctoral examination and dissertation committees.

** Doctoral Faculty Member - membership is required to chair doctoral examination or dissertation committees. Graduate faculty membership is a prerequisite for Doctoral faculty membership.

Undergraduate

- Minor in Theatre (<https://catalog.missouri.edu/collegeofartsandscience/theatre/minor-theatre/>)

The Theatre Department also offers a Minor in Musical Theatre (<https://catalog.missouri.edu/collegeofartsandscience/additionalcertificatesminors/minor-musical-theatre/>) in collaboration with the School of Music.

Departmental Honors

To graduate with honors in theatre, a student must earn a minimum overall MU GPA of 3.3 and earn a minimum GPA of 3.5 in courses in theatre completed at the University of Missouri.

Double Majors

Many students in theatre choose either a double major or a minor in another area. In either case, the student must see a theatre advisor for approval.

Graduate

- MA in Theatre (<https://catalog.missouri.edu/collegeofartsandscience/theatre/ma-theatre/>)

Theatre Graduate Programs
College of Arts and Science
129 Fine Arts Center
(573) 882-2021
<https://theatre.missouri.edu/>

Director of Graduate Studies: Dr. David Crespy

Graduate Coordinator: Jabarbara Jennings

About the Department of Theatre

The MU Department of Theatre has a distinguished history that began shortly after 1900 when a small group of aspiring thespians resolved to enhance the cultural life of the campus by producing plays in an abandoned dining room in Lathrop Hall. In 1925, Professor Donovan Rhynsburger joined the MU faculty and established the Missouri Workshop Theatre. For over 85 years, the department has sustained a national and international reputation as a major center for theatre and performance scholarship and dramatic art production. MU Theatre offers graduate and undergraduate programs.

A professional faculty comprises internationally recognized scholars and artists who develop the talents, skills and knowledge of students by teaching them to combine scholarship with artistry. MU has consistently produced fine theatre and notable alumni, including Tennessee Williams, George C. Scott, Tom Berenger, Chris Cooper, Jon Hamm, Ethel Pitts Walker, and Barbara Molette. MU students have won the prestigious David Library Award seven times, several nationally coveted awards like the Mark Twain Comedy Prize, and departmental productions have been cited for national awards by the Kennedy Center American College Theater Festival, the National Communication Association, and the Association of Theatre in Higher Education. Graduate students in the department have won numerous campus, professional and national awards, fellowships and research grants for their scholarship and artistry. The department is proud of its legacy of artistic excellence and the enrichment it brings to the cultural life of the campus and community.

Facilities

Rhynsburger Theatre. Named after Donovan Rhynsburger, MU's principal theatre for dramatic productions is in the Fine Arts Building, which also houses the music and art departments. The 278-seat proscenium theatre has a large stage and fly system with well-equipped costume and scenic shops located adjacent to the stage. The theatre houses faculty offices, classrooms, shops, dressing rooms and other production support spaces. Students interested in lighting and sound production will find a variety of equipment and modern control systems on which to learn their craft. We're also thrilled to announce the addition of a new, state-of-the-art professional computer graphics lab in 2012.

Studio 4. The Studio 4 lab theatre provides an opportunity for students and faculty to present smaller, often more experimental productions in a flexible space. Seating up to 125, the theatre is designed to accommodate any stage configuration.

Satisfactory Progress: General Guidelines for MA and PhD in Theatre

Probationary Status

The following constitute grounds for placing a student on departmental probation:

Earning a grade of C or below in any departmental course taken for graduate credit will result in probationary status. A grade of incomplete in any course will result in probationary status for the subsequent semester. Incomplete grades must be changed to a grade of A or B by the end of the probationary semester (dissertation research incompletes are evaluated as S/U until the dissertation is defended). Failure to comply in a satisfactory manner with all responsibilities related to graduate assistantships. Graduate students in our department are expected to

conduct themselves in a manner reflecting the university's commitment to professional integrity, collegiality, and good citizenship. Students who consistently fail to conduct themselves in this manner may be subject to probation or dismissal. In the case of each student on departmental probation, the director of graduate studies will confer with the advisor (in the case of an MA student), or the members of the program committee (in the case of a PhD student) to determine the grounds for removal of probation, and will communicate this decision to the student.

Annual Review

Each Fall semester the director of graduate studies convenes the Graduate Studies Committee to review the progress and performance of all graduate students.

Each graduate student in residence should meet with his or her advisor within the first two weeks of each semester to determine whether satisfactory progress has been maintained, and the advisor shall report the results of this meeting to the director of graduate studies.

Losing & Regaining Financial Support

Termination of departmental financial support will result if the student is considered to be making unsatisfactory progress and the student's program may be terminated. Departmental financial support may be restored when the student has made satisfactory progress toward a graduate degree for one semester, has made an A or a B in all incomplete courses, and is judged to be off probation by the director of graduate studies.

THEATR 1100: Introduction to the Theatre

Examines the form and meaning of theatre in civilizations of the West from the ancient Greeks to modern times.

Credit Hours: 3

Recommended: Freshman or Sophomore standing

THEATR 1250: World Theatre Workshop

(same as BL_STU 1250). Provides a diverse ensemble of student performers, writers, and technicians with an intensive immersion in the process of theatrical production through the public presentation of dramatic literature that focuses on global issues of ethnicity and culture.

Credit Hours: 2

THEATR 1320: Beginning Scenic Construction

This course examines, through theory and practice, the art and science of technical theatre. Students explore the methods, equipment, and materials used in executing scenery, properties, and lighting designs for the stage, and participate in the backstage operation of a theatrical production.

Credit Hours: 3

THEATR 1340: Beginning Costume Construction

This course examines, through theory and practice, the art and science of costume technology in the theatre. Students explore the methods,

equipment, and materials used in executing costume designs for the stage, and participate in the backstage operation of a theatrical production.

Credit Hours: 3

THEATR 1360: Stage Makeup

Character analysis, facial anatomy, color for stage and television makeup. Practice in application.

Credit Hour: 1

THEATR 1400: Acting for Non-Majors

Basic theory and practice of acting for the non theatre major.

Credit Hours: 3

THEATR 1420: Stage Movement for the Actor

Basic work in the techniques that comprise movement training for the actor.

Credit Hours: 3

THEATR 1720: African-American Theatre History

(same as BL_STU 1720). A historical and critical analysis of the evolution of African American cultural performance in the American theatre and entertainment industry.

Credit Hours: 3

THEATR 2005: Topics in Theatre - Humanities

Organized study of selected topics. Subject and credit may vary from semester to semester. May be repeated with department consent. Graded on A-F basis only.

Credit Hour: 1-3

Prerequisites: instructor's consent

THEATR 2110: Beginning Musical Theatre Performance

A first level of practical study for the actor of theatrical songs through character analysis, lyric interpretation, and movement. This is a performance course. Graded on A-F basis only.

Credit Hours: 3

THEATR 2200: Introduction to Performance Studies

This course focuses on the writing of adaptations for the stage through performance. Students develop skills in critical reading, writing, listening, speaking and analysis of performance as they study oral and literary texts, autobiography and narratives.

Credit Hours: 3

THEATR 2220: Immersive Theatre

(same as DST_VS 2820). This class introduces the student to the basic principles of immersive theatre and immersive storytelling. Students learn about the history, practice, theory, and critical issues related to immersive theatre and immersive storytelling, including performance art, environmental theatre, happenings, interactive theatre, site specific performance, installation art, video art, projection art, multimedia, intermediality, mediatization, 3D video, 360 video, augmented reality, virtual reality, and mixed reality. Projects provide opportunities for experiences in immersive theatre and immersive storytelling.

Credit Hours: 3

Recommended: DST_VS 1880

THEATR 2300: Production Workshop I

Work backstage in support of university theatre productions. Scenery, lighting, costumes, properties or other responsibilities. May be repeated.

Credit Hour: 1-3

Prerequisites: Instructor's consent required

THEATR 2330: Stage Management

Study of the role of the theatre stage manager. Practice in becoming effective in planning and stage managing theatre productions. Graded on A/F basis only.

Credit Hours: 3

THEATR 2360: Stagecraft

Fundamentals of properties and scenic construction stressing terminology and practical production experience.

Credit Hours: 3

Prerequisites: THEATR 1320

THEATR 2410: Performance Workshop

Credit for performance in University Theatre Production. Must audition and be cast to receive credit. May be repeated. Graded on S/U basis only.

Credit Hour: 1

THEATR 2420: Introduction to Dance

Introduction to Dance Movement is an introductory dance class designed for the student with little or no prior dance experience. The course may cover dance improvisation, ballet, modern, jazz and musical theatre dance techniques- specifically western dance forms. This is primarily a movement-based course. Brief lectures and class discussion will address a variety of dance related subjects such as music for dance, basic anatomy for dance and how to view dance. Graded on A-F basis only.

Credit Hours: 3

THEATR 2510: Introduction to Theatre Design

Design principles and elements as they relate to theatre performance. Use of drawing and creative 3-dimensional exercises to develop design concepts.

Credit Hours: 3

Recommended: to students interested in directing, playwriting, and design for the theatre

THEATR 2710: Introduction to Theatre History

Survey of major periods emphasizing the produced play in its historical context.

Credit Hours: 3

THEATR 2800: Principles of Script Analysis

Methodologies of script analysis for theatrical purposes. Extensive writing will be required.

Credit Hours: 3

Prerequisites: ENGLISH 1000

THEATR 2800W: Principles of Script Analysis - Writing Intensive

Methodologies of script analysis for theatrical purposes. Extensive writing will be required.

Credit Hours: 3

Prerequisites: ENGLISH 1000

THEATR 2920: Beginning Playwriting

(same as ENGLISH 2560). Study and practice of playwriting fundamentals; emphasizes the one-act play.

Credit Hours: 3

THEATR 3005: Topics in Theatre - Humanities

Organized study of selected topics. Subjects and earnable credit may vary from semester to semester. May be repeated with departmental consent.

Credit Hour: 1-99

Prerequisites: instructor's consent

Recommended: Junior Standing

THEATR 3005W: Topics in Theatre - Humanities - Writing Intensive

Organized study of selected topics. Subjects and earnable credit may vary from semester to semester. May be repeated with departmental consent.

Credit Hour: 1-6

Prerequisites: instructor's consent

Recommended: Junior Standing

THEATR 3100: Summer Repertory Theatre

Participation in production of Summer Repertory Theatre. May be repeated.

Credit Hour: 1-99

Prerequisites: instructor's consent

THEATR 3200: Performance of Literature

(same as ENGLSH 3570, COMMUN 3570). Analysis and oral interpretation of literary works. Graded on A-F basis only.

Credit Hours: 3

Recommended: sophomore standing

THEATR 3230: Vocal Performance Technique

This course develops the ability to use the voice as a creative and expressive instrument through a comprehensive study of speech and voice dynamics which include the exploration of proper breathing, relaxation, tonal placement, and non-regional articulation.

Credit Hours: 3

THEATR 3300: Production Workshop II

Credit earned in a technical project in support of a University Theatre production. Scenery, costumes, properties, or other responsibilities. May be repeated to total of 3 hours.

Credit Hour: 1-3

Prerequisites: Instructors consent required

THEATR 3310: Costume Crafts

To develop the skills and techniques needed in executing costume crafts, including millinery, corsetry, painting and dyeing, and embellishment.

Credit Hours: 3

THEATR 3320: Theatrical Patternmaking

Patternmaking for the theatre. Basic knowledge of sewing required.

Credit Hours: 3

Prerequisites: THEATR 1340 or T_A_M 1200

THEATR 3330: Advanced Costume Construction

Learn advanced techniques in theatrical costuming through lecture, demonstration and practical application.

Credit Hours: 3

Prerequisites: THEATR 1340 and instructor's consent

THEATR 3340: Scene Painting

Studio practice in techniques of painting scenery for the Theatre.

Credit Hours: 2

Prerequisites: instructor's consent

THEATR 3350: Intermediate Dance Techniques

This course will enable students to develop an intermediate embodied knowledge of a specific dance genre. This movement-based course is designed for students with some prior dance experience. We will spend the majority of our class time moving, focusing on intermediate-level technical and artistic training. A few readings, lectures, and assignments will support students' understanding of dance in a broader context. As we develop a community in our studio, we will work together to better understand our bodies in relation to the world around us. The genres covered in the course may vary by semester. Graded on A-F basis only.

Credit Hour: 1-3

Prerequisites: THEATR 2420 or Instructor consent required

THEATR 3420: Acting I

Basic theory, practice of acting, stage movement.

Credit Hours: 3

THEATR 3430: Acting II

Script analysis, character and role development in modern and contemporary non-realistic theatrical forms. Rehearsal and presentation of scenes, based on contemporary dramatic and performance theory.

Credit Hours: 3

Recommended: THEATR 2800

THEATR 3440: Acting for the Camera

This class introduces the student to the basic principles of acting for the camera, including solo and group performance, script analysis, character analysis, timing, vocal and movement techniques. Students learn concepts that differentiate screen acting from stage acting. Students learn about the history, practice, theory, and critical issues related to acting for the camera in the contexts of film, television, and digital media. Students learn about concepts such as cinematography, design, video and sound recording, directing, and editing. Students learn about genres, including comedy, drama, and documentary. Projects give the students experience acting on camera.

Credit Hours: 3

Recommended: THEATR 1400 or THEATR 3420

THEATR 3450: Acting for Animation and Motion Capture

This class introduces the student to the basic principles of acting for animation and motion capture including solo and group performance, script analysis, character analysis, timing, vocal and movement techniques. Students learn about the history, practice, theory, and critical issues related to acting for animation and motion capture in the contexts of film, television, digital media, video games, and virtual reality. Students learn about basic elements of production in animation and motion capture including scripts, storyboarding, layouts, rehearsals, and recording. Students learn about genres of acting for animation and motion capture, including comedy, drama, documentary, cartoons, and anime. Projects provide opportunities for experiences in acting for animation and motion capture.

Credit Hours: 3

Recommended: THEATR 1400 or THEATR 3420

THEATR 3460: Voiceover

This class introduces the student to the basic principles of voiceover acting, including solo and group performance, script analysis, character analysis, and vocal techniques. Students learn about the history, practice, theory, and critical issues related to voiceover acting in the contexts of film, television, digital media, animation, video games, and virtual reality. Students learn about basic elements of sound production that affect voice acting such as acoustics, microphones, engineering, and sound editing. Students learn about basic genres of voice acting, including commercials, radio broadcasts, long-form narration, video games, animation, and interviews. Projects give the students experience in voice acting.

Credit Hours: 3

Recommended: THEATR 1400 or THEATR 3420

THEATR 3540: Advanced Stage Makeup

Advanced practical experience in stage makeup techniques. Projects might include: mask making, ventilation, advanced character applications. Practice in application. Graded on A-F basis only.

Credit Hours: 2

Prerequisites: THEATR 1360 and instructor's consent

THEATR 3550: Sound Design

Beginning sound design for the theatre. Units include basics of researching, recording, and augmenting sound for the use in a theatrical production.

Credit Hours: 3

Prerequisites: THEATR 1320 and instructor's consent

THEATR 3560: Scene Design

Theory/practice of scenic design for the theatre with emphasis on the evolutionary process of design from concept to reality.

Credit Hours: 3

Prerequisites: THEATR 2510

Recommended: THEATR 3530

THEATR 3600: Theatrical Directing

Theory and practice of play directing, script selection, casting, play analysis, rehearsal and performance.

Credit Hours: 3

Prerequisites: THEATR 2800 and instructor's consent

THEATR 3600W: Theatrical Directing - Writing Intensive

Theory and practice of play directing, script selection, casting, play analysis, rehearsal and performance.

Credit Hours: 3

Prerequisites: THEATR 2800 and instructor's consent

THEATR 3700: World Dramatic Literature

(same as ENGLSH 3170). Survey of world drama from Greeks to present, focusing on structure, theory and performance.

Credit Hours: 3

Recommended: THEATR 2710 and THEATR 2800

THEATR 3700W: World Dramatic Literature - Writing Intensive

(same as ENGLSH 3170W). Survey of world drama from Greeks to present, focusing on structure, theory and performance.

Credit Hours: 3

Recommended: THEATR 2710 and THEATR 2800

THEATR 3920: Intermediate Playwriting

(same as ENGLSH 3560). Intermediate study of the writing process as applied to theatre, leading to the creation of a full-length play to be considered for production.

Credit Hours: 3

Prerequisites: THEATR 2920 or ENGLSH 2560

THEATR 3920W: Intermediate Playwriting -

(same as ENGLSH 3560W). Intermediate study of the writing process as applied to theatre, leading to the creation of a full-length play to be considered for production.

Credit Hours: 3

Prerequisites: THEATR 2920 or ENGLSH 2560

THEATR 3930: Screenwriting for Television and Film

(same as FILMS_VS 3930). Fundamentals of storytelling utilizing tools and structure used by television and film.

Credit Hours: 3

Prerequisites: ENGLSH 1000

THEATR 3930W: Screenwriting for Television and Film - Writing Intensive

(same as FILMS_VS 3930W). Fundamentals of storytelling utilizing tools and structure used by television and film.

Credit Hours: 3

Prerequisites: ENGLSH 1000

THEATR 4005: Topics in Theatre - Humanities

Organized study of selected topics. Topic and credit may vary semester to semester. May be repeated with department consent.

Credit Hour: 1-99

Prerequisites: instructor's consent

THEATR 4220: Acting III

(cross-leveled with THEATR 7220). Period acting styles. Special projects in interpretation, rehearsal, creation of roles.

Credit Hours: 3

Prerequisites: THEATR 3420 or THEATR 3430

Recommended: THEATR 2800

THEATR 4240: Theory and Practice of Theatre of the Oppressed

(same as PEA_ST 4240; cross-leveled with THEATR 7240, PEA_ST 7240). Theory and practice of Augusto Boal's liberatory interactive theatre process, including application of techniques of specific social issues.

Credit Hours: 3

Prerequisites: instructor's consent

THEATR 4280: Digital Media and Performance

(cross-leveled with THEATR 7280). This course introduces students to the history and practice of the combination of live actors and digital media within the context of theatre and performance. Students learn about developments in the history of this topic as well as significant individuals, groups of artists, and theorists who have contributed to the field. Theories of performance are utilized as a way to understand subjects such as the development of computers and the Internet, the impact of technology and social media on society, virtual reality, telematics, robotics, and video games. Students create their own performances that combine live performances with digital media elements, and learn basic approaches to using computer software that is employed in creating these types of performances.

Credit Hours: 3

THEATR 4290: Virtual Reality and Performance

(cross-leveled with THEATR 7290). This course introduces students to topics related to theatre and performance in the context of virtual reality. Students learn about developments in the history, theory, and critical analysis of this topic, and study significant writers, artists, and theorists who have contributed to the field. Students learn about principles related to performance and virtual reality such as dramatic structure, immersion, agency, transformation, acting, audience, and design. Projects provide opportunities for experiences in virtual reality and performance.

Credit Hours: 3

Recommended: THEATR 4280

THEATR 4300: Digital Humanities and the Arts

(cross-leveled with THEATR 7300). This course introduces students to the concepts related to digital humanities and the arts, with an emphasis on literature, visual art, music, theatre, dance, performance art, and film. Students learn about developments in the history, theory, and critical analysis of this topic, and study significant writers, artists, and theorists who have contributed to the field. Digital humanities methodologies are utilized as a way to understand subjects such as the development of computers and the Internet, the impact of technology on social practices, and the development of the arts in relation to evolving computer technologies. Students develop skills used in the practice of digital scholarship and creative work.

Credit Hours: 3

Recommended: THEATR 4280

THEATR 4460: Musical Theatre Performance

(same as MUS_ENS 4866). A practical study for the actor of theatrical songs through character analysis, lyric interpretation and movement. A performance course.

Credit Hours: 3

Prerequisites: instructor's consent

THEATR 4510: Career Development for Theatre Artists

(cross-leveled with THEATR 7510). Students will examine the breadth of professional opportunities available in the creative economy and develop skills for a career in the theatre. Students will develop a portfolio of promotional materials and there will be an emphasis on presentation and networking skills, both in person and online.

Credit Hour: 1-3

Prerequisites: department consent

THEATR 4512: Principles of Arts Entrepreneurship

(same as ART_VS 4512, MUS_GENL 4512; cross-leveled with THEATR 7512, MUS_GENL 7512, ART_VS 7512). This course provides a solid foundation on the core principles of entrepreneurial practice. The focus here is on the development, creation, and implementation of new arts ventures. Students will identify career objectives and develop a framework for achieving it. In addition, students will receive an in-depth survey of the commercial arts industry world, with emphasis on career opportunities within the music recording, performing, music retail, and music management sectors.

Credit Hours: 3

THEATR 4514: Arts Engagement

(same as MUS_GENL 4514, ART_VS 4514; cross-leveled with THEATR 7514, MUS_GENL 7514, ART_VS 7514). This course introduces undergraduate and graduate students to the broad field of community engagement in the arts. Students will explore case studies of community arts engagement within US contexts, examine how arts engagement can foster economic and cultural growth, and explore creative placemaking as a kind of community arts engagement. The course culminates with students proposing a creative placemaking project that draws on each student's arts background, creative and/or research interests, and works in dialogue with the needs and assets of a particular community. Graded on A-F basis only.

Credit Hours: 3

THEATR 4516: Arts Finance

(same as MUS_GENL 4516, ART_VS 4516; cross-leveled with THEATR 7516, MUS_GENL 7516, ART_VS 7516). Students will learn the basics of budgeting, grant writing, fundraising, and other forms of fiscal

development for arts-based organizations, programs, and individual projects.

Credit Hours: 3

THEATR 4530: Stage Lighting Design

(cross-leveled with THEATR 7530). Theory and practice of lighting for theatre production.

Credit Hours: 3

THEATR 4570: Theatrical Costume Design

Basic practice in costume rendering using charcoal, crayon, ink, watercolor and other media. Costume history, both theatrical and general, will be surveyed. Basic problems of theatre design will be considered.

Credit Hours: 3

Prerequisites: THEATR 1320 or THEATR 1340

THEATR 4600: Advanced Directing

(cross-leveled with THEATR 7600). Advanced principles of theatrical directing; emphasizes stylistic variations. May be repeated once.

Credit Hours: 3

Prerequisites: THEATR 3600 and instructor's consent

THEATR 4610: Theatrical Devising

(cross-leveled with THEATR 7610). This studio class introduces students to theatrical devising - a collaborative performance process in which an ensemble creates an original piece of theatre. Students will learn about the history and practice of devised theatre in the United States and Europe, study key practitioners and pedagogies of devising, and work in trios and as a collective to devise a series of short theatrical performances organized around a key idea, text, or artifact.

Credit Hours: 3

THEATR 4650: Introduction to Dramaturgy

The course focuses on the practice of dramaturgy and the various functions currently performed by the artist/scholar identified as "dramaturg" including research, dramatic criticism/interpretation, new play development, marketing and educational outreach, and textual adaptation.

Credit Hours: 3

THEATR 4720: American Musicals

(same as MUS_H_LI 4376). Historical survey of the development of the 20th-Century American Musical in Theatre and Film.

Credit Hours: 3

THEATR 4820: Studies in Dramatic Literature

(cross-leveled with THEATR 7820). Advanced survey of major movements, periods, writers. Repeatable to a maximum of 6 hours with instructor's consent.

Credit Hours: 3

Recommended: Senior standing

THEATR 4820H: Studies in Dramatic Literature - Honors

(cross-leveled with THEATR 7820). Advanced survey of major movements, periods, writers. Repeatable to a maximum of 6 hours with instructor's consent.

Credit Hours: 3

Prerequisites: Honors eligibility required

Recommended: Senior standing

THEATR 4820W: Studies in Dramatic Literature - Writing Intensive

(cross-leveled with THEATR 7820). Advanced survey of major movements, periods, writers. Repeatable to a maximum of 6 hours with instructor's consent.

Credit Hours: 3

Recommended: Senior standing

THEATR 4920: Advanced Playwriting: Problems

(same as ENGLISH 4560; cross-leveled with THEATR 7920, ENGLISH 7560). Advanced study of the writing process as applied to theatre, including theory and practice of special playwriting problems and techniques.

Credit Hours: 3

Prerequisites: THEATR 3920 or ENGLISH 3560

THEATR 4920W: Advanced Playwriting: Problems - Writing Intensive

(same as ENGLISH 4560W; cross-leveled with THEATR 7920, ENGLISH 7560). Advanced study of the writing process as applied to theatre, including theory and practice of special playwriting problems and techniques.

Credit Hours: 3

Prerequisites: THEATR 3920 or ENGLISH 3560

THEATR 4930: Adaptation of Literature for the Stage

(same as ENGLISH 4570; cross-leveled with THEATR 7930, ENGLISH 7570). This upper-division course will explore adaptation principles and

practices with a variety of forms of literature that were not originally written for the stage.

Credit Hours: 3

THEATR 4935: Adaptation of Literature for Film

(same as FILMS_VS 4935, ENGLISH 4935; cross-leveled with THEATR 7935, ENGLISH 7580, FILMS_VS 7935). This upper-division course will explore adaptation principles and practices with a variety of forms for literature that were not originally written for film.

Credit Hours: 3

THEATR 4938: Advanced Screenwriting: Styles

(same as ENGLISH 4938; cross-leveled with THEATR 7938, ENGLISH 7938). To develop advanced skills of screenwriting through a focus on a non-realistic, non-linear dramatic writing styles in development of a full-length screenplay. Areas of study will include techniques of magic realism, symbolism, expressionism, absurdism, surrealism/dada, mythic/fantasy, musicals, political docudrama, and science fiction.

Credit Hours: 3

Prerequisites: THEATR 2920 or ENGLISH 2560

Recommended: THEATR 3930

THEATR 4938W: Advanced Screenwriting: Styles - Writing Intensive

(same as ENGLISH 4938W; cross-leveled with THEATR 7938, ENGLISH 7938). To develop advanced skills of screenwriting through a focus on a non-realistic, non-linear dramatic writing styles in development of a full-length screenplay. Areas of study will include techniques of magic realism, symbolism, expressionism, absurdism, surrealism/dada, mythic/fantasy, musicals, political docudrama, and science fiction.

Credit Hours: 3

Prerequisites: THEATR 2920 or ENGLISH 2560

Recommended: THEATR 3930

THEATR 4940: Theatre Entrepreneurship Practicum

(cross-leveled with THEATR 7940). Students either A) design and execute an entrepreneurial theatre leadership project in the community, or B) complete an internship (and accompanying report) with an approved partner organization, supervised by the instructor.

Credit Hours: 2

Prerequisites: departmental consent

Recommended: junior or senior standing

THEATR 4960: Directed Readings in Theatre

Independent reading, reports.

Credit Hour: 1-3

Prerequisites: instructor's consent

THEATR 4990: Capstone in Theatre

Theatre experiences and knowledge gained by students are connected through compilation of resume and portfolio. Student will meet with faculty jury to discuss his/her body of theatrical work. Required for senior theatre students. Graded on S/U basis only.

Credit Hour: 1

Prerequisites: instructor's consent

THEATR 7005: Topics

Organized study of selected topics. Topic and credit may vary semester to semester. May be repeated with department consent.

Credit Hour: 1-99

Prerequisites: instructor's consent

THEATR 7220: Acting III

(cross-leveled with THEATR 4220). Period acting styles. Special projects in interpretation, rehearsal, creation of roles.

Credit Hours: 3

Prerequisites: THEATR 2800 and THEATR 3420 or THEATR 3430

THEATR 7240: Theory and Practice of Theatre of the Oppressed

(same as PEA_ST 7240; cross-leveled with PEA_ST 4240, THEATR 4240). Theory and practice of Augusto Boal's liberatory interactive theatre process, including application of techniques of specific social issues.

Credit Hours: 3

Prerequisites: instructor's consent

THEATR 7280: Digital Media and Performance

(cross-leveled with THEATR 4280). This course introduces students to the history and practice of the combination of live actors and digital media within the context of theatre and performance. Students learn about developments in the history of this topic as well as significant individuals, groups of artists, and theorists who have contributed to the field. Theories of performance are utilized as a way to understand subjects such as the development of computers and the Internet, the impact of technology and social media on society, virtual reality, telematics, robotics, and video games. Students create their own performances that combine live performances with digital media elements, and learn basic approaches to using computer software that is employed in creating these types of performances.

Credit Hours: 3

THEATR 7290: Virtual Reality and Performance

(cross-leveled with THEATR 4290). This course introduces students to topics related to theatre and performance in the context of virtual reality. Students learn about developments in the history, theory, and critical analysis of this topic, and study significant writers, artists, and theorists who have contributed to the field. Students learn about principles related to performance and virtual reality such as dramatic structure, immersion, agency, transformation, acting, audience, and design. Projects provide opportunities for experiences in virtual reality and performance.

Credit Hours: 3

THEATR 7300: Digital Humanities and the Arts

(cross-leveled with THEATR 4300). This course introduces students to the concepts related to of digital humanities and the arts, with an emphasis on literature, visual art, music, theatre, dance, performance art, and film. Students learn about developments in the history, theory, and critical analysis of this topic, and study significant writers, artists, and theorists who have contributed to the field. Digital humanities methodologies are utilized as a way to understand subjects such as the development of computers and the Internet, the impact of technology on social practices, and the development of the arts in relation to evolving computer technologies. Students develop skills used in the practice of digital scholarship and creative work.

Credit Hours: 3

THEATR 7350: Advanced Dance Techniques

(cross-leveled with THEATR 4350). This course will enable students to refine their embodied knowledge of a specific dance genre. This movement-based course is designed for students with several years of prior dance experience. We will spend the majority of our class time moving, focusing on advanced-level technical and artistic training. A few readings, lectures, and assignments will support students' understanding of dance in a broader context. As we develop a community in our studio, we will work together to better understand our bodies in relation to the world around us. The genres covered in the course may vary by semester. Graded on A-F basis only.

Credit Hour: 1-3

Prerequisites: Instructor's consent required

THEATR 7510: Career Development for Theatre Artists

(cross-leveled with THEATR 4510). Students will examine the breadth of professional opportunities available in the creative economy and develop skills for a career in the theatre. Students will develop a portfolio of promotional materials and there will be an emphasis on presentation and networking skills, both in person and online.

Credit Hours: 3

Prerequisites: department consent

THEATR 7512: Principles of Arts Entrepreneurship

(same as ART_VS 7512, MUS_GENL 7512; cross-leveled with THEATR 4512, ART_VS 4512, MUS_GENL 4512). This course provides a solid foundation on the core principles of entrepreneurial practice. The focus here is on the development, creation, and implementation of new arts ventures. Students will identify career objectives and develop a framework for achieving it. In addition, students will receive an in-depth survey of the commercial arts industry world, with emphasis on career opportunities within the music recording, performing, music retail, and music management sectors. Graded on A-F basis only.

Credit Hours: 3

THEATR 7514: Arts Engagement

(same as ART_VS 7514, MUS_GENL 7514; cross-leveled with THEATR 4514, ART_VS 4514, MUS_GENL 4514). This course introduces undergraduate and graduate students to the broad field of community engagement in the arts. Students will explore case studies of community arts engagement within US contexts, examine how arts engagement can foster economic and cultural growth, and explore creative placemaking as a kind of community arts engagement. The course culminates with students proposing a creative placemaking project that draws on each student's arts background, creative and/or research interests, and works in dialogue with the needs and assets of a particular community. Graded on A-F basis only.

Credit Hours: 3

THEATR 7516: Arts Finance

(same as ART_VS 7516, MUS_GENL 7516; cross-leveled with MUS_GENL 4516, ART_VS 4516, THEATR 4516). Students will learn the basics of budgeting, grant writing, fundraising, and other forms of fiscal development for arts-based organizations, programs, and individual projects. Graded on A-F basis only.

Credit Hours: 3

THEATR 7600: Advanced Directing

(cross-leveled with THEATR 4600). Advanced principles of theatrical directing; emphasizes stylistic variations. May be repeated once.

Credit Hours: 3

Prerequisites: THEATR 3600 and instructor's consent

THEATR 7610: Theatrical Devising

(cross-leveled with THEATR 4610). This studio class introduces students to theatrical devising - a collaborative performance process in which an ensemble creates an original piece of theatre. Students will learn about the history and practice of devised theatre in the United States and Europe, study key practitioners and pedagogies of devising, and work in trios and as a collective to devise a series of short theatrical performances organized around a key idea, text, or artifact.

Credit Hours: 3

THEATR 7820: Studies in Dramatic Literature

(cross-leveled with THEATR 4820). Advanced survey of major movements, periods, writers. Repeatable to a maximum of 6 hours with instructor's consent.

Credit Hours: 3

THEATR 7920: Advanced Playwriting: Problems

(same as ENGLSH 7560; cross-leveled with THEATR 4920, ENGLSH 4560). Advanced study of the writing process as applied to theatre, including theory and practice of special playwriting problems and techniques.

Credit Hours: 3

Prerequisites: THEATR 3920 or ENGLSH 3560

THEATR 7930: Adaptation of Literature for the Stage

(same as ENGLSH 7570; cross-leveled with THEATR 4930, ENGLSH 4570). Explores adaptation principles and practices with a variety of forms of literature that were not originally written for the stage.

Credit Hours: 3

Prerequisites: instructor's consent

THEATR 7935: Adaptation of Literature for Film

(same as ENGLSH 7580, FILMS_VS 7935; cross-leveled with THEATR 4935, FILMS_VS 4935, ENGLSH 4935). This upper-division course will explore adaptation principles and practices with a variety of forms of literature that were not originally written for film.

Credit Hours: 3

THEATR 7938: Advanced Screenwriting: Styles

(same as ENGLSH 7938; cross-leveled with THEATR 4938, ENGLSH 4938). To develop advanced skills of screenwriting through a focus on a non-realistic dramatic writing technique in the development of a full-length screenplay. Areas of study will include techniques of magic realism, symbolism, expressionism, absurdism, surrealism/dada, mythic/fantasy, musicals, political docudrama, and science fiction.

Credit Hours: 3

THEATR 7940: Theatre Entrepreneurship Practicum

(cross-leveled with THEATR 4940). Students either A) design and execute an entrepreneurial theatre leadership project in the community, or B) complete an internship (and accompanying report) with an approved partner organization, supervised by the instructor.

Credit Hours: 2

Prerequisites: department consent

THEATR 7950: Introduction to Dramaturgy

This course focuses on the practice of dramaturgy and the various functions currently performed by the artist/scholar identified as "dramaturg" including research, dramatic criticism/interpretation, new play development, marketing and educational outreach, and textual adaptation. Graded on A-F basis only.

Credit Hours: 3

THEATR 7960: Directed Readings in Theatre

Independent reading, reports.

Credit Hour: 1-3

Prerequisites: instructor's consent

THEATR 8005: Topics in Theatre

Organized study of selected topics. Topic and credit may vary from semester to semester. May be repeated with department consent.

Credit Hour: 1-99

Prerequisites: instructor's consent

THEATR 8090: Research in Theatre

Independent research of advanced nature leading to report. Graded on S/U basis only.

Credit Hour: 1-99

Prerequisites: instructor's consent

THEATR 8100: Theatre Scholarship

History, goals, and techniques of academic writing in theatre including research, types of studies, primary materials, interpretation, writing techniques, and publication.

Credit Hours: 3

THEATR 8200: Performance Ethnography

This graduate seminar will explore intersections of the fields of ethnography and performance: both studies of ethnographic research conducted within a performance paradigm and the performance of ethnographic research. The class will explore major critical and theoretical issues about ethnography and performance, including the conflation and differences between the forms of ethnographic texts and traditional performance scripts, questions about what constitutes performance ethnography as a genre, the construction and

deconstruction of identities and communities inherent in performance ethnography, strategies for creating and critiquing the performance of ethnographic research, ethical questions related to representation and the performance of ethnographic research, writing performance ethnography, and the staging of texts based on ethnographic research.

Credit Hours: 3

THEATR 8210: Autoperformance Theory and Practice

This course explores the field of autobiographical performance and autoethnography from a theoretical and practical perspective.

Credit Hours: 3

THEATR 8220: Qualitative Inquiry in Performance

This graduate seminar introduces students to qualitative research traditions and inquiry methods - such as, participant-observation, interviewing, artifact analysis - which are often used in the social sciences and humanities. In small-scale projects, students will gain experience analyzing social life by: crafting a research proposal, collecting a data corpus, interpreting their data alongside the use of prior research literatures.

Credit Hours: 3

THEATR 8385: Problems in Theatre

Individual study/project not leading to thesis or dissertation.

Credit Hour: 1-99

Prerequisites: instructor's consent

THEATR 8400: Contemporary Perspectives on Applied Theatre and Performance

This graduate seminar introduces students to the subfield of 'applied theatre'. Students will learn about a range of characteristics of applied theatre - its social foundations, key figures, common performance practices and pedagogies, and explore traditional settings and populations in which applied theatre is enacted.

Credit Hours: 3

THEATR 8610: Classical Theatre

This graduate seminar will explore this history, theory, and criticism of classical and neoclassical performance texts and plays. The class will balance the study of the historical context of the period with the exploration of works by major theorists and critics with readings of dramatic literature as a vehicle for discussing how theoretical and critical issues are applied to the history of classical theatre in performance.

Credit Hours: 3

THEATR 8620: Contemporary Theatre

This graduate seminar will explore this history, theory, and criticism of contemporary performance texts and plays. The class will balance the study of the historical context of the period with the exploration of works by major theorists and critics with readings of dramatic literature as a vehicle for discussing how theoretical and critical issues are applied to the history of contemporary theatre in performance.

Credit Hours: 3

THEATR 8630: Performance Studies

This graduate seminar will explore topics related to performance studies. The class will balance the exploration of works by major theorists and critics with readings of various performance texts as a vehicle for discussing how theoretical and critical issues are applied to theatre and performance.

Credit Hours: 3

THEATR 8787: Seminar in Theatre History

Selected problems in theatre history. May be repeated.

Credit Hours: 3

THEATR 8820: Graduate Seminar in Dramatic Literature

This is a course that explores the influence of major playwrights and playwriting in society--specific playwrights and their works are determined by the course professor.

Credit Hours: 3

THEATR 8887: Seminar in Dramatic Theory and Criticism

Selected topics in dramatic theory and criticism. May be repeated.

Credit Hours: 3

THEATR 8987: Graduate Seminar in Playwriting

(same as ENGLSH 8560). Seminar in theory, practice, and pedagogy of playwriting, students prepare a mid-term in playwriting theory, a full-length play, a research paper, and a syllabus and lesson plans for an undergraduate playwriting course.

Credit Hours: 3

THEATR 9090: Research in Theatre

Research leading to thesis or dissertation. Graded on a S/U basis only.

Credit Hour: 1-99

Prerequisites: instructor's consent
