Theatre (THEATR)

THEATR 1100: Theatre NOW: From the Greeks to Hamilton
Examines the form and meaning of theatre in civilizations of the West from the ancient Greeks to modern times.
Credit Hours: 3
Recommended: Freshman or Sophomore standing

THEATR 1250: World Theatre Workshop
(same as BL_STU 1250). Provides a diverse ensemble of student performers, writers, and technicians with an intensive immersion in the process of theatrical production through the public presentation of dramatic literature that focuses on global issues of ethnicity and culture.
Credit Hours: 2

THEATR 1320: Beginning Scenic Construction
This course examines, through theory and practice, the art and science of technical theatre. Students explore the methods, equipment, and materials used in executing scenery, properties, and lighting designs for the stage, and participate in the backstage operation of a theatrical production.
Credit Hours: 3

THEATR 1340: Beginning Costume Construction
This course examines, through theory and practice, the art and science of costume technology in the theatre. Students explore the methods, equipment, and materials used in executing costume designs for the stage, and participate in the backstage operation of a theatrical production.
Credit Hours: 3

THEATR 1360: Stage Makeup
Character analysis, facial anatomy, color for stage and television makeup. Practice in application.
Credit Hour: 1

THEATR 1400: Acting for Non-Majors
Basic theory and practice of acting for the non theatre major.
Credit Hours: 3

THEATR 1420: Stage Movement for the Actor
Basic work in the techniques that comprise movement training for the actor.
Credit Hours: 3

THEATR 1720: African-American Theatre History
(same as BL_STU 1720). A historical and critical analysis of the evolution of African American cultural performance in the American theatre and entertainment industry.
Credit Hours: 3

THEATR 2005: Topics in Theatre - Humanities
Organized study of selected topics. Subject and credit may vary from semester to semester. May be repeated with department consent. Graded on A-F basis only.
Credit Hour: 1-3
Prerequisites: instructor's consent

THEATR 2200: Introduction to Performance Studies
This course focuses on the writing of adaptations for the stage through performance. Students develop skills in critical reading, writing, listening, speaking and analysis of performance as they study oral and literary texts, autobiography and narratives.
Credit Hours: 3

THEATR 2220: Immersive Theatre
(same as DST_VS 2820). This class introduces the student to the basic principles of immersive theatre and immersive storytelling. Students learn about the history, practice, theory, and critical issues related to immersive theatre and immersive storytelling, including performance art, environmental theatre, happenings, interactive theatre, site specific performance, installation art, video art, projection art, multimedia, intermediality, mediation, 3D video, 360 video, augmented reality, virtual reality, and mixed reality. Projects provide opportunities for experiences in immersive theatre and immersive storytelling.
Credit Hours: 3
Recommended: DST_VS 1880

THEATR 2300: Production Workshop I
Work backstage in support of university theatre productions. Scenery, lighting, costumes, properties or other responsibilities. May be repeated. Graded on a S/U basis only.
Credit Hour: 1
Prerequisites: instructor's consent

THEATR 2330: Stage Management
Study of the role of the theatre stage manager. Practice in becoming effective in planning and stage managing theatre productions. Graded on A/F basis only.
Credit Hours: 3

THEATR 2360: Stagecraft
Fundamentals of properties and scenic construction stressing terminology and practical production experience.
Credit Hours: 3
Prerequisites: THEATR 1320

THEATR 2410: Performance Workshop
Credit for performance in University Theatre Production. Must audition and be cast to receive credit. May be repeated. Graded on S/U basis only.
Credit Hour: 1
THEATR 2510: Introduction to Theatre Design
Design principles and elements as they relate to theatre performance. Use of drawing and creative 3-dimensional exercises to develop design concepts.
Credit Hours: 3
Recommended: to students interested in directing, playwriting, and design for the theatre

THEATR 2710: Introduction to Theatre History
Survey of major periods emphasizing the produced play in its historical context.
Credit Hours: 3

THEATR 2800: Principles of Script Analysis
Methodologies of script analysis for theatrical purposes. Extensive writing will be required.
Credit Hours: 3
Prerequisites: ENGLISH 1000

THEATR 2800W: Principles of Script Analysis - Writing Intensive
Methodologies of script analysis for theatrical purposes. Extensive writing will be required.
Credit Hours: 3
Prerequisites: ENGLISH 1000

THEATR 2810: Script Analysis for Theatre Majors
Advanced methodologies of script analysis. Critical analysis of scripts for theatre, film, and performance, including the analysis of plots, characters, themes, and language. Students in this class view performances and read scripts, then analyze the connections between the scripts and performances through extensive writing exercises.
Credit Hours: 3
Prerequisites: ENGLISH 1000
Recommended: Intended for Theatre Majors

THEATR 2920: Beginning Playwriting
(same as ENGLISH 2560): Study and practice of playwriting fundamentals; emphasizes the one-act play.
Credit Hours: 3

THEATR 3005: Topics in Theatre - Humanities
Organized study of selected topics. Subjects and earnable credit may vary from semester to semester. May be repeated with departmental consent.
Credit Hour: 1-99
Prerequisites: instructor's consent
Recommended: Junior Standing

THEATR 3100: Summer Repertory Theatre
Participation in production of Summer Repertory Theatre. May be repeated.
Credit Hour: 1-99
Prerequisites: instructor's consent

THEATR 3200: Performance of Literature
(same as ENGLISH 3570 and COMMUN 3570): Analysis and oral interpretation of literary works. Graded on A-F basis only.
Credit Hours: 3
Recommended: sophomore standing

THEATR 3230: Vocal Performance Technique
This course develops the ability to use the voice as a creative and expressive instrument through a comprehensive study of speech and voice dynamics which include the exploration of proper breathing, relaxation, tonal placement, and non-regional articulation.
Credit Hours: 3

THEATR 3300: Production Workshop II
Credit earned in a technical project in support of a University Theatre production. Scenery, costumes, properties, or other responsibilities. May be repeated to total of 3 hours. Graded on S/U basis only.
Credit Hour: 1
Prerequisites: instructor's consent

THEATR 3310: Costume Crafts
To develop the skills and techniques needed in executing costume crafts, including millinery, corsetry, painting and dyeing, and embellishment.
Credit Hours: 3

THEATR 3320: Theatrical Patternmaking
Patternmaking for the theatre. Basic knowledge of sewing required.
Credit Hours: 3
Prerequisites: THEATR 1340 or T_A_M 1200

THEATR 3330: Advanced Costume Construction
Learn advanced techniques in theatrical costuming through lecture, demonstration and practical application.
Credit Hours: 3
Prerequisites: THEATR 1340 and instructor's consent

THEATR 3340: Scene Painting
Studio practice in techniques of painting scenery for the Theatre.
Credit Hours: 2
Prerequisites: instructor's consent

THEATR 3420: Acting I
Basic theory, practice of acting, stage movement.
Credit Hours: 3

THEATR 3430: Acting II
Script analysis, character and role development in modern and contemporary non-realistic theatrical forms. Rehearsal and presentation of scenes, based on contemporary dramatic and performance theory.
Credit Hours: 3
Recommended: THEATR 2800
<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
<th>Description</th>
<th>Credit Hours</th>
<th>Prerequisites</th>
</tr>
</thead>
<tbody>
<tr>
<td>THEATR 3440</td>
<td>Acting for the Camera</td>
<td>This class introduces the student to the basic principles of acting for the camera, including solo and group performance, script analysis, character analysis, timing, vocal and movement techniques. Students learn concepts that differentiate screen acting from stage acting. Students learn about the history, practice, theory, and critical issues related to acting for the camera in the contexts of film, television, and digital media. Students learn about concepts such as cinematography, design, video and sound recording, directing, and editing. Students learn about genres, including comedy, drama, and documentary. Projects give the students experience acting on camera.</td>
<td>3</td>
<td>THEATR 1400 or THEATR 3420</td>
</tr>
<tr>
<td>THEATR 3450</td>
<td>Acting for Animation and Motion Capture</td>
<td>This class introduces the student to the basic principles of acting for animation and motion capture including solo and group performance, script analysis, character analysis, timing, vocal and movement techniques. Students learn about the history, practice, theory, and critical issues related to acting for animation and motion capture in the contexts of film, television, digital media, video games, and virtual reality. Students learn about basic elements of production in animation and motion capture including scripts, storyboarding, layouts, rehearsals, and recording. Students learn about genres of acting for animation and motion capture, including comedy, drama, documentary, cartoons, and anime. Projects provide opportunities for experiences in acting for animation and motion capture.</td>
<td>3</td>
<td>THEATR 1400 or THEATR 3420</td>
</tr>
<tr>
<td>THEATR 3460</td>
<td>Voiceover</td>
<td>This class introduces the student to the basic principles of voiceover acting, including solo and group performance, script analysis, character analysis, and vocal techniques. Students learn about the history, practice, theory, and critical issues related to voiceover acting in the contexts of film, television, digital media, animation, video games, and virtual reality. Students learn about basic elements of sound production that affect voice acting such as acoustics, microphones, engineering, and sound editing. Students learn about basic genres of voice acting, including commercials, radio broadcasts, long-form narration, video games, animation, and interviews. Projects give the students experience in voice acting.</td>
<td>3</td>
<td>THEATR 1400 or THEATR 3420</td>
</tr>
<tr>
<td>THEATR 3470</td>
<td>Advanced Stage Makeup</td>
<td>Advanced practical experience in stage makeup techniques. Projects might include: mask making, ventilation, advanced character applications. Practice in application. Graded on A-F basis only.</td>
<td>2</td>
<td>THEATR 1360 and instructor's consent</td>
</tr>
<tr>
<td>THEATR 3530</td>
<td>Computer Graphics in Theatre Design</td>
<td>The use of graphics and CAD software to create theatre designs. The course will progress from 2D CAD drafting to 3D image rendering.</td>
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<tr>
<td>THEATR 3540</td>
<td>Advanced Stage Makeup</td>
<td>Advanced practical experience in stage makeup techniques. Projects might include: mask making, ventilation, advanced character applications. Practice in application. Graded on A-F basis only.</td>
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<td>THEATR 1360 and instructor's consent</td>
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<td>THEATR 3550</td>
<td>Sound Design</td>
<td>Beginning sound design for the theatre. Units include basics of researching, recording, and augmenting sound for the use in a theatrical production.</td>
<td>3</td>
<td>THEATR 1320 and instructor's consent</td>
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<tr>
<td>THEATR 3560</td>
<td>Scene Design</td>
<td>Theory/practice of scenic design for the theatre with emphasis on the evolutionary process of design from concept to reality.</td>
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<td>THEATR 2510</td>
</tr>
<tr>
<td>THEATR 3570</td>
<td>Acting for Animation and Motion Capture</td>
<td>This class introduces the student to the basic principles of acting for animation and motion capture including solo and group performance, script analysis, character analysis, timing, vocal and movement techniques. Students learn about the history, practice, theory, and critical issues related to acting for animation and motion capture in the contexts of film, television, digital media, video games, and virtual reality. Students learn about basic elements of production in animation and motion capture including scripts, storyboarding, layouts, rehearsals, and recording. Students learn about genres of acting for animation and motion capture, including comedy, drama, documentary, cartoons, and anime. Projects provide opportunities for experiences in acting for animation and motion capture.</td>
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<td>THEATR 1400 or THEATR 3420</td>
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<tr>
<td>THEATR 3580</td>
<td>New American Theatre</td>
<td>Survey of drama of the most recent decade as it documents contemporary mores and amplifies cultural themes.</td>
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</tr>
<tr>
<td>THEATR 3600</td>
<td>Theatrical Directing</td>
<td>Theory and practice of play directing, script selection, casting, play analysis, rehearsal and performance.</td>
<td>3</td>
<td>THEATR 2800 and instructor's consent</td>
</tr>
<tr>
<td>THEATR 3600W</td>
<td>Theatrical Directing - Writing Intensive</td>
<td>Theory and practice of play directing, script selection, casting, play analysis, rehearsal and performance.</td>
<td>3</td>
<td>THEATR 2800 and instructor's consent</td>
</tr>
<tr>
<td>THEATR 3700</td>
<td>World Dramatic Literature</td>
<td>(same as ENGLISH 3170). Survey of world drama from Greeks to present, focusing on structure, theory and performance.</td>
<td>3</td>
<td>THEATR 2710 and THEATR 2800</td>
</tr>
<tr>
<td>THEATR 3700W</td>
<td>World Dramatic Literature - Writing Intensive</td>
<td>(same as ENGLISH 3170). Survey of world drama from Greeks to present, focusing on structure, theory and performance.</td>
<td>3</td>
<td>THEATR 2710 and THEATR 2800</td>
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<tr>
<td>THEATR 3750</td>
<td>New American Theatre</td>
<td>Survey of drama of the most recent decade as it documents contemporary mores and amplifies cultural themes.</td>
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<tr>
<td>THEATR 3770</td>
<td>The Theatre Experience: From Page to Stage and Screen</td>
<td>Stimulates critical thinking about theatrical performance, its relationship to the society of which it is a part, and its past and present significance as an art form, a cultural resource, a social institution, and a commercial enterprise.</td>
<td>3</td>
<td>Journalism Majors only</td>
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</tbody>
</table>
THEATR 3920: Intermediate Playwriting
(same as ENGLISH 3560). Intermediate study of the writing process as applied to theatre, leading to the creation of a full-length play to be considered for production.

Credit Hours: 3
Prerequisites: THEATR 2920 or ENGLISH 2560

THEATR 3920W: Intermediate Playwriting -
(same as ENGLISH 3560W). Intermediate study of the writing process as applied to theatre, leading to the creation of a full-length play to be considered for production.

Credit Hours: 3
Prerequisites: THEATR 2920 or ENGLISH 2560

THEATR 3930: Screenwriting for Television and Film
(same as FILMS_VS 3930). Fundamentals of storytelling utilizing tools and structure used by television and film.

Credit Hours: 3
Prerequisites: ENGLISH 1000

THEATR 4005: Topics in Theatre - Humanities
Organized study of selected topics. Topic and credit may vary semester to semester. May be repeated with department consent.

Credit Hour: 1-99
Prerequisites: instructor's consent

THEATR 4220: Acting III
(cross-leveled with THEATR 7220). Period acting styles. Special projects in interpretation, rehearsal, creation of roles.

Credit Hours: 3
Prerequisites: THEATR 3420 or THEATR 3430
Recommended: THEATR 2800

THEATR 4240: Theory and Practice of Theatre of the Oppressed
(same as PEA_ST 4240; cross-leveled with THEATR 7240, PEA_ST 7240). Theory and practice of Augusto Boal's liberatory interactive theatre process, including application of techniques of specific social issues.

Credit Hours: 3
Prerequisites: instructor's consent

THEATR 4280: Digital Media and Performance
(cross-leveled with THEATR 7280). This course introduces students to the history and practice of the combination of live actors and digital media within the context of theatre and performance. Students learn about developments in the history of this topic as well as significant individuals, groups of artists, and theorists who have contributed to the field. Theories of performance are utilized as a way to understand subjects such as the development of computers and the Internet, the impact of technology and social media on society, virtual reality, telematics, robotics, and video games. Students create their own performances that combine live performances with digital media elements, and learn basic approaches to using computer software that is employed in creating these types of performances.

Credit Hours: 3

THEATR 4290: Virtual Reality and Performance
(cross-leveled with THEATR 7290). This course introduces students to topics related to theatre and performance in the context of virtual reality. Students learn about developments in the history, theory, and critical analysis of this topic, and study significant writers, artists, and theorists who have contributed to the field. Students learn about principles related to performance and virtual reality such as dramatic structure, immersion, agency, transformation, acting, audience, and design. Projects provide opportunities for experiences in virtual reality and performance.

Credit Hours: 3
Recommended: THEATR 4280

THEATR 4300: Digital Humanities and the Arts
(cross-leveled with THEATR 7300). This course introduces students to the concepts related to digital humanities and the arts, with an emphasis on literature, visual art, music, theatre, dance, performance art, and film. Students learn about developments in the history, theory, and critical analysis of this topic, and study significant writers, artists, and theorists who have contributed to the field. Digital humanities methodologies are utilized as a way to understand subjects such as the development of computers and the Internet, the impact of technology on social practices, and the development of the arts in relation to evolving computer technologies. Students develop skills used in the practice of digital scholarship and creative work.

Credit Hours: 3
Recommended: THEATR 4280

THEATR 4460: Musical Theatre Performance
A practical study for the actor of theatrical songs through character analysis, lyric interpretation and movement. A performance course.

Credit Hours: 3
Prerequisites: instructor's consent

THEATR 4530: Stage Lighting Design
Theory and practice of lighting for theatre production.

Credit Hours: 3

THEATR 4570: Theatrical Costume Design
Basic practice in costume rendering using charcoal, crayon, ink, watercolor and other media. Costume history, both theatrical and general, will be surveyed. Basic problems of theatre design will be considered.

Credit Hours: 3
Prerequisites: THEATR 1320 or THEATR 1340

THEATR 4600: Advanced Directing
(cross-leveled with THEATR 7600). Advanced principles of theatrical directing; emphasizes stylistic variations. May be repeated once.

Credit Hours: 3
Prerequisites: THEATR 3600 and instructor's consent

THEATR 4650: Introduction to Dramaturgy
The course focuses on the practice of dramaturgy and the various functions currently performed by the artist/scholar identified as 'dramaturg' including research, dramatic criticism/interpretation, new
play development, marketing and educational outreach, and textual adaptation.

**Credit Hours:** 3

**THEATR 4720: American Musicals**
(same as MUS_H_LI 4376). Historical survey of the development of the 20th-Century American Musical in Theatre and Film.

**Credit Hours:** 3

**THEATR 4820: Studies in Dramatic Literature**
(cross-leveled with THEATR 7820). Advanced survey of major movements, periods, writers. Repeatable to a maximum of 6 hours with instructor's consent.

**Credit Hours:** 3
**Recommended:** Senior standing

**THEATR 4820W: Studies in Dramatic Literature - Writing Intensive**
(cross-leveled with THEATR 7820). Advanced survey of major movements, periods, writers. Repeatable to a maximum of 6 hours with instructor's consent.

**Credit Hours:** 3
**Recommended:** Senior standing

**THEATR 4920: Advanced Playwriting: Problems**
(same as ENGLSH 4560; cross-leveled with THEATR 7920 and ENGLISH 7560). Advanced study of the writing process as applied to theatre, including theory and practice of special playwriting problems and techniques.

**Credit Hours:** 3
**Prerequisites:** THEATR 3920 or ENGLISH 3560

**THEATR 4920W: Advanced Playwriting: Problems - Writing Intensive**
(same as ENGLSH 4560; cross-leveled with THEATR 7920 and ENGLISH 7560). Advanced study of the writing process as applied to theatre, including theory and practice of special playwriting problems and techniques.

**Credit Hours:** 3
**Prerequisites:** THEATR 3920 or ENGLISH 3560

**THEATR 4930: Adaptation of Literature for the Stage**
(same as ENGLISH 4570; cross-leveled with THEATR 7930 and ENGLISH 7570). This upper-division course will explore adaptation principles and practices with a variety of forms of literature that were not originally written for the stage.

**Credit Hours:** 3

**THEATR 4935: Adaptation of Literature for Film**
(same as FILMS_VS 4935 and ENGLISH 4935; cross-leveled with THEATR 7935, ENGLISH 7580 and FILMS_VS 7935). This upper-division course will explore adaptation principles and practices with a variety of forms for literature that were not originally written for film.

**Credit Hours:** 3

**THEATR 4938: Advanced Screenwriting: Styles**
(same as ENGLISH 4938; cross-leveled with THEATR 7938, ENGLISH 7938). To develop advanced skills of screenwriting through a focus on a non-realistic, non-linear dramatic writing styles in development of a full-length screenplay. Areas of study will include techniques of magic realism, symbolism, expressionism, absurdism, surrealism/dada, mythic/fantasy, musicals, political docudrama, and science fiction.

**Credit Hours:** 3
**Prerequisites:** THEATR 2920 or ENGLISH 2560
**Recommended:** THEATR 3930

**THEATR 4938W: Advanced Screenwriting: Styles - Writing Intensive**
(same as ENGLISH 4938; cross-leveled with THEATR 7938, ENGLISH 7938). To develop advanced skills of screenwriting through a focus on a non-realistic, non-linear dramatic writing styles in development of a full-length screenplay. Areas of study will include techniques of magic realism, symbolism, expressionism, absurdism, surrealism/dada, mythic/fantasy, musicals, political docudrama, and science fiction.

**Credit Hours:** 3
**Prerequisites:** THEATR 2920 or ENGLISH 2560
**Recommended:** THEATR 3930

**THEATR 4940: Internship in Theatre**
Internship: Experimental learning as an actor, designer, technician, publicist/manager, or dramaturg with an approved theatre company. Graded on S/U basis only.

**Credit Hour:** 1-6
**Prerequisites:** departmental consent
**Recommended:** junior or senior standing

**THEATR 4960: Directed Readings in Theatre**
Independent reading, reports.

**Credit Hour:** 1-3
**Prerequisites:** instructor's consent

**THEATR 4990: Capstone in Theatre**
Theatre experiences and knowledge gained by students are connected through compilation of resume and portfolio. Student will meet with faculty jury to discuss his/her body of theatrical work. Required for senior theatre students. Graded on S/U basis only.

**Credit Hour:** 1
**Prerequisites:** instructor's consent

**THEATR 7005: Topics**
Organized study of selected topics. Topic and credit may vary semester to semester. May be repeated with department consent.

**Credit Hour:** 1-99
**Prerequisites:** instructor's consent

**THEATR 7220: Acting III**
(cross-leveled with THEATR 7220). Period acting styles. Special projects in interpretation, rehearsal, creation of roles.

**Credit Hours:** 3
**Prerequisites:** THEATR 2800 and THEATR 3420 or THEATR 3430
THEATR 7240: Theory and Practice of Theatre of the Oppressed
(same as PEA_ST 7240; cross-leveled with PEA_ST 4240; THEATR 4240). Theory and practice of Augusto Boal’s liberatory interactive theatre process, including application of techniques of specific social issues.
Credit Hours: 3
Prerequisites: instructor’s consent

THEATR 7280: Digital Media and Performance
(cross-leveled with THEATR 4280). This course introduces students to the history and practice of the combination of live actors and digital media within the context of theatre and performance. Students learn about developments in the history of this topic as well as significant individuals, groups of artists, and theorists who have contributed to the field. Theories of performance are utilized as a way to understand subjects such as the development of computers and the Internet, the impact of technology and social media on society, virtual reality, telematics, robotics, and video games. Students create their own performances that combine live performances with digital media elements, and learn basic approaches to using computer software that is employed in creating these types of performances.
Credit Hours: 3

THEATR 7290: Virtual Reality and Performance
(cross-leveled with THEATR 4290). This course introduces students to topics related to theatre and performance in the context of virtual reality. Students learn about developments in the history, theory, and critical analysis of this topic, and study significant writers, artists, and theorists who have contributed to the field. Students learn about principles related to performance and virtual reality such as dramatic structure, immersion, agency, transformation, acting, audience, and design. Projects provide opportunities for experiences in virtual reality and performance.
Credit Hours: 3

THEATR 7300: Digital Humanities and the Arts
(cross-leveled with THEATR 4300). This course introduces students to the concepts related to digital humanities and the arts, with an emphasis on literature, visual art, music, theatre, dance, performance art, and film. Students learn about developments in the history, theory, and critical analysis of this topic, and study significant writers, artists, and theorists who have contributed to the field. Digital humanities methodologies are utilized as a way to understand subjects such as the development of computers and the Internet, the impact of technology on social practices, and the development of the arts in relation to evolving computer technologies. Students develop skills used in the practice of digital scholarship and creative work.
Credit Hours: 3

THEATR 7600: Advanced Directing
(cross-leveled with THEATR 4600). Advanced principles of theatrical directing; emphasizes stylistic variations. May be repeated once.
Credit Hours: 3
Prerequisites: THEATR 3600 and instructor’s consent

THEATR 7820: Studies in Dramatic Literature
Advanced survey of major movements, periods, writers. Repeatable to a maximum of 6 hours with instructor’s consent.
Credit Hours: 3

THEATR 7920: Advanced Playwriting: Problems
(same as ENGLISH 7560; cross-leveled with THEATR 4920 and ENGLISH 4560). Advanced study of the writing process as applied to theatre, including theory and practice of special playwriting problems and techniques.
Credit Hours: 3
Prerequisites: THEATR 3920 or ENGLISH 3560

THEATR 7938: Advanced Screenwriting: Styles
(same as ENGLISH 7938; cross-leveled with THEATR 4938, ENGLISH 4938). To develop advanced skills of screenwriting through a focus on a non-realistic dramatic writing technique in the development of a full-length screenplay. Areas of study will include techniques of magic realism, symbolism, expressionism, absurdism, surrealism/dada, mythic/fantasy, musicals, political docudrama, and science fiction.
Credit Hours: 3

THEATR 7950: Introduction to Dramaturgy
This course focuses on the practice of dramaturgy and the various functions currently performed by the artist/scholar identified as ‘dramaturg’ including research, dramatic criticism/interpretation, new play development, marketing and educational outreach, and textual adaptation. Graded on A-F basis only.
Credit Hours: 3

THEATR 7960: Directed Readings in Theatre
Independent reading, reports.
Credit Hour: 1-3
Prerequisites: instructor’s consent

THEATR 8005: Topics in Theatre
Organized study of selected topics. Topic and credit may vary from semester to semester. May be repeated with department consent.
Credit Hour: 1-99
Prerequisites: instructor’s consent

THEATR 8090: Research in Theatre
Independent research of advanced nature leading to report. Graded on S/ U basis only.
Credit Hour: 1-99
Prerequisites: instructor’s consent

THEATR 8100: Theatre Scholarship
History, goals, and techniques of academic writing in theatre including research, types of studies, primary materials, interpretation, writing techniques, and publication.
Credit Hours: 3
<table>
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<tr>
<td>THEATR 8200: Performance Ethnography</td>
<td>This graduate seminar will explore intersections of the fields of ethnography and performance: both studies of ethnographic research conducted within a performance paradigm and the performance of ethnographic research. The class will explore major critical and theoretical issues about ethnography and performance, including the conflation and differences between the forms of ethnographic texts and traditional performance scripts, questions about what constitutes performance ethnography as a genre, the construction and deconstruction of identities and communities inherent in performance ethnography, strategies for creating and critiquing the performance of ethnographic research, ethical questions related to representation and the performance of ethnographic research, writing performance ethnography, and the staging of texts based on ethnographic research.</td>
<td>3</td>
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</tr>
<tr>
<td>THEATR 8385: Problems in Theatre</td>
<td>Individual study/project not leading to thesis or dissertation.</td>
<td></td>
<td>1-99</td>
</tr>
<tr>
<td>THEATR 8610: Classical Theatre</td>
<td>This graduate seminar will explore this history, theory, and criticism of classical and neoclassical performance texts and plays. The class will balance the study of the historical context of the period with the exploration of works by major theorists and critics with readings of dramatic literature as a vehicle for discussing how theoretical and critical issues are applied to the history of classical theatre in performance.</td>
<td>3</td>
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<tr>
<td>THEATR 8620: Contemporary Theatre</td>
<td>This graduate seminar will explore this history, theory, and criticism of contemporary performance texts and plays. The class will balance the study of the historical context of the period with the exploration of works by major theorists and critics with readings of dramatic literature as a vehicle for discussing how theoretical and critical issues are applied to the history of contemporary theatre in performance.</td>
<td>3</td>
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<tr>
<td>THEATR 8630: Performance Studies</td>
<td>This graduate seminar will explore topics related to performance studies. The class will balance the exploration of works by major theorists and critics with readings of various performance texts as a vehicle for discussing how theoretical and critical issues are applied to theatre and performance.</td>
<td>3</td>
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<tr>
<td>THEATR 8787: Seminar in Theatre History</td>
<td>Selected problems in theatre history. May be repeated.</td>
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<td>3</td>
</tr>
<tr>
<td>THEATR 8820: Graduate Seminar in Dramatic Literature</td>
<td>This is a course that explores the influence of major playwrights and playwriting in society--specific playwrights and their works are determined by the course professor.</td>
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<td>3</td>
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<tr>
<td>THEATR 8887: Seminar in Dramatic Theory and Criticism</td>
<td>Selected topics in dramatic theory and criticism. May be repeated.</td>
<td></td>
<td>3</td>
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<tr>
<td>THEATR 8987: Graduate Seminar in Playwriting</td>
<td>(same as ENGLSH 8560). Seminar in theory, practice, and pedagogy of playwriting, students prepare a mid-term in playwriting theory, a full-length play, a research paper, and a syllabus and lesson plans for an undergraduate playwriting course.</td>
<td>3</td>
<td></td>
</tr>
<tr>
<td>THEATR 9090: Research in Theatre</td>
<td>Research leading to thesis or dissertation. Graded on a S/U basis only.</td>
<td></td>
<td>1-99</td>
</tr>
</tbody>
</table>

Prerequisites: instructor's consent