Digital Storytelling

Katina Bitsicas, Program Coordinator
bitsicas@missouri.edu

Lee Ann Garrison, Director
School of Visual Studies, College of Arts & Science
102 Swallow Hall
(573) 882-7547
muassvs@missouri.edu (muassvs@missouri.edu)

https://visualstudies.missouri.edu (https://visualstudies.missouri.edu/digital-storytelling/)

Nadia Irsheidat, Academic Advisor
irsheidatn@missouri.edu

Digital Storytelling within the School of Visual Studies puts storytelling first, and combines this with new and emerging technologies. The interdisciplinary program emphasizes skills in video production, emerging media, animation, video art, writing and critical theory. Like other forms of storytelling, digital storytelling reaches audiences for artistic, educational, and commercial purposes, translating human knowledge and experience into multimedia spaces. Students use technology and the universal art of storytelling to connect and entertain audiences, innovate, and solve human-scale problems. They work to tell stories that stimulate, provoke, and inspire.

Faculty

Assistant Professors K. Bitsicas*, J. Erb, S.C. Rozier, J. Shade-Johnson

Assistant Teaching Professors D. Moore*, N. Potter

Instructors M. Coleman, M. Lewis

* Graduate Faculty Member - membership is required to teach graduate-level courses, chair master's thesis committees, and serve on doctoral examination and dissertation committees.

** Doctoral Faculty Member - membership is required to chair doctoral examination or dissertation committees. Graduate faculty membership is a prerequisite for Doctoral faculty membership.

Undergraduate

• BA in Digital Storytelling (http://catalog.missouri.edu/undergraduate/collegeofartsandscience/digitalstorytelling/ba
-digital-storytelling/)

• Minor in Digital Storytelling (http://catalog.missouri.edu/undergraduate/collegeofartsandscience/digitalstorytelling/
minor-digital-storytelling/)

Graduate

Digital Storytelling faculty work with students admitted to the MFA in Visual Studies offered at the graduate level.

For more information on graduate programs in Visual Studies, visit the Graduate tab of Visual Studies (http://catalog.missouri.edu/undergraduate/collegeofartsandscience/visualstudies/graduatetext).

DST_VS 1800: Introduction to Film Studies
(same as FILMS_VS 1800, ENGLISH 1800). Introduction to terms and concepts for film analysis, including mise-en-scene, cinematography, editing, sound, narrative, genre, and other elements. No credit for students who have completed FILMS_VS 2810. Graded on A-F basis only.

Credit Hours: 3

Prerequisites: Freshmen and sophomores only or instructor's consent

DST_VS 1880: Introduction to Digital Media Production
(same as ENGLISH 1880, FILMS_VS 1880, ARTGE_VS 1920, COMMUN 1880). Introduction to concepts and skills for Digital Storytelling, including media literacy and forms of narrative manifested historically and currently across a range of media. This course focuses on theories and concepts that support the critical analysis and creation of contemporary narrative in digital form with particular attention to audio, visual and written communication. Graded on A-F basis only.

Credit Hours: 3

Prerequisites: Enrollment limited to declared DST majors during early registration

DST_VS 1880H: Introduction to Digital Media Production - Honors
(same as ENGLISH 1880, FILMS_VS 1880, ARTGE_VS 1920, COMMUN 1880). Introduction to concepts and skills for Digital Storytelling, including media literacy and forms of narrative manifested historically and currently across a range of media. This course focuses on theories and concepts that support the critical analysis and creation of contemporary narrative in digital form with particular attention to audio, visual and written communication. Graded on A-F basis only.

Credit Hours: 3

Prerequisites: Enrollment limited to declared DST majors during early registration; Honors eligibility required

DST_VS 2001: Topics in Digital Storytelling
Organized study of selected topics in Digital Storytelling. Subject may vary from semester to semester. May be repeated with consent of instructor. Graded on A-F basis only.

Credit Hours: 3

DST_VS 2005: Topics in Digital Storytelling
Organized study of selected topics in Digital Storytelling. Subject may vary from semester to semester. May be repeated with consent of instructor. Graded on A-F basis only.

Credit Hours: 3

DST_VS 2005H: Topics in Digital Storytelling - Honors
Organized study of selected topics in Digital Storytelling. Subject may vary from semester to semester. May be repeated with consent of instructor. Graded on A-F basis only. Prerequisites: Honors eligibility required

Credit Hours: 3

DST_VS 2810: Story Development
(same as COMMUN 2810). In this course students will learn about storytelling across time and media, beginning with definitions and
fundamentals of narrative and oral storytelling, theories of narrative and its cultural functions, and basic narrative analysis. The course then turns to the close study of structure, narration, character, plot, action, dialogue, and other narrative elements, with a wide variety of examples and prompts. Throughout the course, students practice the development of their own stories in multiple versions and formats, with attention to the ways that formal structures such as blogs, tweets, podcasts, and scripts affect their storytelling strategies. By the end of the course, students will produce a short shooting script or equivalent project ready for production. Thus, the course functions as preparation for audio-visual production courses in Film Studies, Media Studies, Film and Media Arts, and Digital Storytelling degree programs. Graded on A-F basis only.

Credit Hours: 3
Prerequisites: Enrollment limited to declared DST majors during early registration

DST_VS 2820: Immersive Storytelling
(same as THEATR 2220). This class introduces the student to the basic principles of immersive theatre and immersive storytelling. Students learn about the history, practice, theory, and critical issues related to immersive theatre and immersive storytelling, including performance art, environmental theatre, happenings, interactive theatre, site specific performance, installation art, video art, projection art, multimedia, intermediality, mediatization, 3D video, 360 video, augmented reality, virtual reality, and mixed reality. Projects provide opportunities for experiences in immersive theatre and immersive storytelling.

Credit Hours: 3
Recommended: DST_VS 1880

DST_VS 2830: Video Art I
Video as a fine art form intersecting with sculpture, experimental filmmaking, and Internet culture. Theoretical and historical knowledge is integrated with studio practice. Students create video works in Adobe Premiere Pro, demonstrating technical ability and aesthetic vision. Graded on A-F basis only.

Credit Hours: 3
Prerequisites: DST_VS 1880, FILMS_VS 1880, ENGLISH 1880 or ARTGE_VS 1920

DST_VS 2860: Film Themes and Genres
(same as ENGLISH 2860, FILMS_VS 2860). Topics (e.g. film noir, African-American filmmakers, food and film, the western) announced at time of registration.

Credit Hours: 3
Prerequisites: ENGLISH 1800 or FILMS_VS 1800
Recommended: ENGLISH 1000

DST_VS 2880: Digital Storytelling Production I
(same as ENGLISH 2880, COMMUN 2880). Digital Storytelling Production I teaches agility with digital video technology through applied experiences. Assignments in digital video production emphasize how video narratives are created and how images and audio enhance the structure, mood, and theme of the narrative. Instruction will focus on planning a video production and developing the tools and practices in lighting, sound recording, image capturing, and editing. Graded on A-F basis only.

Credit Hours: 3
Prerequisites: DST_VS 1880 or ENGLISH 1880 or FILMS_VS 1880 or ARTGE_VS 1920 or consent of instructor. Enrollment limited to declared DST majors during early registration

DST_VS 2885: Digital Storytelling Animation Production I
(same as ENGLISH 2885). Introduction to all aspects of digital animation and elements of the 3D computer animation production pipeline, including story drafting and production planning, polygonal modeling and texturing, rigging, key framing, lighting, compositing rendered images, and editing into a short finished film. Graded on A-F basis only.

Credit Hours: 3
Prerequisites: DST_VS 1880 or ENGLISH 1880 or FILMS_VS 1880 or ARTGE_VS 1920 or instructor consent. Enrollment limited to declared DST majors during early enrollment
Recommended: ENGLISH 1000

DST_VS 3001: Topics in Digital Storytelling
Organized study of selected topics in Digital Storytelling. Subject may vary from semester to semester. May be repeated with consent of instructor. Graded on A-F basis only.

Credit Hours: 3
Recommended: Sophomore standing

DST_VS 3005: Topics in Digital Storytelling
Organized study of selected topics in Digital Storytelling. Subject may vary from semester to semester. May be repeated with consent of instructor. Graded on A-F basis only.

Credit Hours: 3
Recommended: Sophomore standing

DST_VS 3005W: Topics in Digital Storytelling
Organized study of selected topics in Digital Storytelling. Subject may vary from semester to semester. May be repeated with consent of instructor. Graded on A-F basis only.

Credit Hours: 3
Recommended: Sophomore standing

DST_VS 3510: Think Global: Fundamentals of Globalization and Digital Technology
(same as GERMAN 3510, JOURN 3510, PEA_ST 3510, T_A_M 3010). This interdepartmental course serves as one of the core seminars for students pursuing the undergraduate Certificate in Digital Global Studies. The course focuses on the impact of technological change and globalization on cultures around the world from various interdisciplinary perspectives. The course is open to students in any discipline. Graded on A-F basis only.

Credit Hours: 3

(same as GERMAN 3510H, JOURN 3510H, PEA_ST 3510H, T_A_M 3010H). This interdepartmental course serves as one of the core seminars for students pursuing the undergraduate Certificate in Digital Global Studies. The course focuses on the impact of technological change and globalization on cultures around the world from various perspectives.
interdisciplinary perspectives. The course is open to students in any discipline. Graded on A-F basis only.

Credit Hours: 3  
Prerequisites: Sophomore standing; 2.75 GPA or instructor's consent. Honors eligibility required

**DST_VS 3880W: Writing and Theory for Digital Media - Writing Intensive**  
(same as ENGLISH 3880W). Writing and Theory for Digital Media teaches the skills, methods and theoretical frameworks needed to produce audio for new media. Students will study and practice writing for web-based and digital media platforms, including blogs, podcasts, vlogs, and the emerging possibilities of locative and interactive media. Assignments emphasize the professional and creative possibilities of new media production. In addition to the hands-on creation for audio, screen-based, networked, and hybrid forms of digital media, students will also read, discuss, and write about work by new media theorists. Graded on A-F basis only.

Credit Hours: 3  
Prerequisites: DST 1880 or ENGLISH 1880 or FILMS_S 1880 or ART_GNRL 1920 or instructor consent. Enrollment limited to declared DST majors during early enrollment  
Recommended: Sophomore standing or above; ENGLISH 1000

**DST_VS 3885W: Audio Storytelling - Writing Intensive**  
(same as ENGLISH 3885W). Writing and Theory for Digital Media teaches the skills, methods and theoretical frameworks needed to produce audio for new media and to understand the relationship between audio and digital culture. Students will study and practice writing and producing for web-based and digital media platforms. Assignments emphasize the professional and creative possibilities of new media production with an emphasis on audio. In addition to the hands-on creation of audio for radio, podcast, as well as screen-based, networked, and hybrid forms of digital media, students will also read, discuss, and write about work by producers and radio historians and theorists. Graded on A-F basis only.

Credit Hours: 3  
Prerequisites: DST 1880 or ENGLISH 1880 or FILMS_S 1880 or ART_TECH 1920 or ART_GNRL 1920 or instructor consent. Enrollment limited to declared DST majors during early enrollment  
Recommended: Sophomore standing or above; ENGLISH 1000
DST_VS 4005: Topics in Digital Storytelling
Advanced study of selected topics in Digital Storytelling. Subject may vary from semester to semester. May be repeated with consent of instructor. Graded on A-F basis only.
Credit Hours: 3
Recommended: Sophomore standing

DST_VS 4005W: Topics in Digital Storytelling - Humanities - Writing Intensive
Advanced study of selected topics in Digital Storytelling. Subject may vary from semester to semester. May be repeated with consent of instructor. Graded on A-F basis only.
Credit Hours: 3
Recommended: Sophomore standing

DST_VS 4805: Case Studies in an Inter/Multicultural World
(same as GERMAN 4810, PEA_ST 4810, T_A_M 4810). This interdepartmental course examines the ways in which people across the globe are affected every day by an unprecedented array of linkages that defy geographic and political boundaries. Also serves as one of the seminars for the certificate in Digital Global Studies. Graded on A-F basis only.
Credit Hours: 3
Prerequisites: ENGLSH 1000 and ENGLSH 1800 or FILMS_VS 1800; sophomore standing

DST_VS 4810: Film Theory
(same as ENGLISH 4810, FILMS_VS 4810). This course explores contemporary trends in film theory. Topics may include: psychoanalysis, feminism, Marxism, cultural studies, queer theory, audience and star studies, post colonialism, among others.
Credit Hours: 3
Prerequisites: ENGLISH 1000 and ENGLISH 1800 or FILMS_VS 1800; junior standing

DST_VS 4830: Video Art II
Video as a fine art form intersecting with sculpture, experimental filmmaking, and Internet culture. Theoretical and historical knowledge is integrated with studio practice. Students create more advanced video works in Adobe Premiere Pro, demonstrating technical ability and aesthetic vision. Projections and video installation works will be emphasized. Graded on A-F basis only.
Credit Hours: 3
Prerequisites: DST_VS 1880, FILMS_VS 1880, ENGLISH 1880 or ARTGE_VS 1920 and DST_VS 2830 or ARTGE_VS 4030

DST_VS 4840: Culture and Media
(same as ENGLISH 4840, FILMS_VS 4840). Topics (e.g. Cinema and Imperialism, Indigenous Media, Ethnographic Documentary) announced at time of registration.
Credit Hours: 3
Prerequisites: ENGLISH 1000 and ENGLISH 1800 or FILMS_VS 1800; junior standing or instructor's consent required

DST_VS 4880: Digital Storytelling Production II
(same as ENGLISH 4880, COMMUN 4880). Digital Storytelling Production II introduces students to advanced techniques in digital storytelling production, while further developing skills in script writing, storyboarding, Adobe Premiere Pro, and video production with DSLR cameras. Assignments in digital video production emphasize how video narratives are created and how images and audio enhance the structure, mood, and theme of the narrative. Instruction will focus on planning a video production and developing the tools and practices in lighting, sound recording, image capturing, and editing. Graded on A-F basis only.
Credit Hours: 3
Prerequisites: ENGLISH 1000 and DST_VS 1880 or ENGLISH 1880 or FILMS_VS 1880 or ARTGE_VS 1920 and DST_VS 2880 or ENGLISH 2880 and sophomore standing, or consent of instructor. Enrollment is limited to declared DST majors during early registration

DST_VS 4885: Digital Storytelling Animation Production II
Advanced instruction in various aspects of digital animation and elements of the 3D computer animation production pipeline, including story drafting and production planning, polygonal modeling and texturing, rigging, key framing, lighting, compositing rendered images, and editing into a short finished film. Graded on A-F basis only.
Credit Hours: 3
Prerequisites: ENGLISH 1000 and DST_VS 1880 or ENGLISH 1880 or FILMS_VS 1880 or ARTGE_VS 1920 and DST_VS 2885 or ENGLISH 2885 and sophomore standing, or consent of instructor. Enrollment limited to DST majors during early registration

DST_VS 4930: Digital Storytelling Practicum
This course provides an opportunity for experiential learning in digital storytelling practice. Students will receive hands-on training through an intensive master class. Graded on S/U basis only.
Credit Hour: 1-6
Prerequisites: Instructor's consent

DST_VS 4940: Digital Storytelling Internship
Students work in an agency or institution using their digital storytelling skills for one to three credit hours. Graded on an S/U basis only.
Credit Hour: 1-3
Prerequisites: Program consent

DST_VS 4955: Independent Research in Digital Storytelling
Development of a carefully considered research project under close supervision of a faculty member. Open to undergraduate students only. Graded on A-F basis only.
Credit Hour: 1-3
Prerequisites: Program consent

DST_VS 4970: Digital Storytelling Capstone
For students in their senior year who have completed the core requirements for the Digital Storytelling program, this course focuses on advanced studies in the field and a major project involving the processes of selection, research, and production or writing leading to its completion. May include a professional component. Graded on A-F basis only.
Credit Hours: 3
Prerequisites: DST_VS 1880, and DST_VS 2880 or DST_VS 2885, and DST_VS 4880 or DST_VS 4885