

BA in Art

Degree Program Description

The School of Visual Studies' Art program offers opportunities for creative development, provides instruction in visual literacy, and trains students in the necessary technical and conceptual skills needed to pursue a lifetime of creative activity. Through a variety of studio art courses, students learn critical thinking skills, creative problem solving, and become life-long learners. The Art program offers courses in ceramics, drawing, fibers, graphic design, painting, photography, printmaking, and sculpture. The BA degree is a liberal arts degree in which students complete 30 - 40 hours of studio art courses and 9 hours of courses in Art History. Students who earn a degree in art pursue a variety of careers, including professional artists and illustrators; art educators; museum and gallery curators and directors; commercial and studio designers; and graphic, web, print and packaging designers. Most businesses are looking for creative thinkers and innovative problem solvers, and these are skills acquired in an art degree.

Major Program Requirements

Art majors earning a BA degree complete art foundations courses, art core requirements, and art studio electives. No more than 40 credits in studio art may be included in the BA curriculum. Students receiving an BA in Art must earn a grade of C-or better in Art and Art History courses.

All art majors must complete a minimum of 12 credit hours of MU art coursework numbered 2000 or above. In addition, 9 hours of Art History courses, including two 3-credit classes numbered 2000 or above, are required.

In addition, students must complete all College of Arts and Science and University graduation requirements (<http://catalog.missouri.edu/academicdegree/requirements/universityrequirements/>), including University general education (<http://catalog.missouri.edu/academicdegree/requirements/general/educationrequirements/>).

All students wishing to pursue a BA or BFA degree in art will need to pass the Art program BA/BFA Portfolio Review. A student will need to have completed four (4) Art Foundation courses before submitting a portfolio (it is acceptable to be enrolled in the last class(es) the semester the portfolio is submitted) for either the BA or BFA. The courses are ART_VS 1020, ART_VS 1030, ART_VS 1040, ART_VS 1050. For more detailed information on the portfolio, please refer to the School of Visual Studies website.

Major Core Requirements

Art Foundations (12 credits)		
ART_VS 1020	Introduction to Visual Studies	3
ART_VS 1030	2-D Materials and Methods	3
ART_VS 1040	3-D Materials and Methods	3
ART_VS 1050	Drawing: Materials and Methods	3
(Art Portfolio Review required.)		
Art Core Requirements		9
Select one of the following 2000-level 2D Art studio courses:		
ART_VS 2210	Beginning Color Drawing	3
ART_VS 2500	Beginning Painting	3
ART_VS 2600	Digital Photography	3
ART_VS 2700	Etching and Relief Printmaking	3

ART_VS 2730	Screen Printing	3
Select one of the following 2000-level 3D Art studio class:		
ART_VS 2100	Hand-Built Ceramics	3
ART_VS 2320	Weaving	3
ART_VS 2310	Papermaking and Artists' Books	3
ART_VS 2800	Beginning Sculpture	3
Art BA Capstone		
ART_VS 4510	Career Development for Visual Artists	3
ART Studio Electives		12 to 18
Two 3000+ Art studio classes		
One 4000+ Art Studio class		
Other electives Art Studio courses 2000+ or above ((may include 15 credits in one media area)		
Art History (ARH_VS courses)		9
ARH_VS 1130	Introduction to the History of Art	3
or ARH_VS 1130W	Introduction to the History of Art - Writing Intensive	
Select one 3-credit 2000-level course from below:		
ARH_VS 2850	Introduction to Visual Culture	3
or ARH_VS 2850W	Introduction to Visual Culture - Writing Intensive	
ARH_VS 2860	The Lives of Objects	3
or ARH_VS 2860W	The Lives of Objects - Writing Intensive	
ARH_VS 2150	The Art of the Book	3
or ARH_VS 2150W	The Art of the Book - Writing Intensive	
Select one 3000+ level Writing Intensive Art History course to fulfill requirement.		

Semester Plan

Below is a sample plan of study, semester by semester. A student's actual plan may vary based on course choices where options are available. (Students focusing on graphic design will take ART_VS 4976 Fall of their fourth year instead of an art studio elective which they will move to the Spring of their fourth year and take instead of ART_VS 4975)

First Year			
Fall	CR	Spring	CR
Art Foundations Course		3 Art Foundations Course	3
ARH_VS 1130		3 Second Language I	4
ENGLISH 1000		3 Behavioral Science	3
Behavioral Science Course		3 MATH 1050, 1100, or STAT 1200	3
		American History or Government Course	3
		12	16
Second Year			
Fall	CR	Spring	CR
Art Foundations Course		3 Art Core Requirement	3
Second language II		4 Second language III	4
ARH_VS 2000W+ level Course		3 Humanities Course	3
Humanities Course (2000+)		3 Biological/Physical/Math Science Course (lab)	3
Social Science Course		3 Social Science Course	3
		16	16
Third Year			
Fall	CR	Spring	CR
Art Core Requirement		3 Art Core Requirement	3
Humanities Course		3 Art Studio Elective	3

Biological/Physical/Math Science Course (MRP)	3 Humanities Course	3
Behavioral Science Course	3 Biological/Physical/Math Science Course	3
ARH_VS Art History Course (2000+)	3 General Elective	3

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Fourth Year

Fall	CR	Spring	CR
Art Studio Elective		3 Art Studio Elective	3
Art Studio or General Elective		3 General (or Art) Elective	3
Art Studio or General Elective		3 General Elective	3
General Elective		3 General Elective	3
General Elective		3 ART_VS 4975	3

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Total Credits: 120