

Music-General (MUS_GENL)

MUS_GENL 1091: Recital Attendance for Undergraduate Music Majors

Required attendance of eleven music events from the Music Department listing. 0 credit, and may be repeated until the total degree requirement is satisfactorily met. No tuition charged. Graded on S/U basis only.

Credit Hours: 0

Prerequisites: Undergraduate music or music education majors only

MUS_GENL 3085: Problems in Music

Independent investigation leading to a paper or project. May be repeated for credit. Sections are: Music Theory, Music Composition, Music History, Music Performance/Pedagogy, and Music Production.

Credit Hour: 1-6

Prerequisites: Instructors consent required

MUS_GENL 3085H: Problems in Music - Honors

Independent investigation leading to a paper or project. May be repeated for credit. Sections are: Music Theory, Music Composition, Music History, Music Performance/Pedagogy, and Music Production.

Credit Hour: 1-6

Prerequisites: Instructor's consent required. Honors eligibility required

MUS_GENL 3085W: Problems in Music - Writing Intensive

Independent investigation leading to a paper or project. May be repeated for credit. Sections are: Music Theory, Music Composition, Music History, Music Performance/Pedagogy, and Music Production.

Credit Hour: 1-6

Prerequisites: Instructors consent required

MUS_GENL 4005: Topics in Music-Humanities

Organized study of selected topics in music. Subjects and credit variable. May be repeated for additional credit with departmental consent.

Credit Hour: 1-99

Prerequisites: junior standing in Music and instructor's consent

MUS_GENL 4005W: Topics in Music-Humanities - Writing Intensive

Organized study of selected topics in music. Subjects and credit variable. May be repeated for additional credit with departmental consent.

Credit Hour: 1-99

Prerequisites: junior standing in Music and instructor's consent

MUS_GENL 4029: Music Travel Course

(cross-leveled with MUS_GENL 7029). Experience designed to broaden music students' perspectives on music in different social and/or cultural context(s). Participant bears cost of the course.

Credit Hour: 1-3

Prerequisites: instructor's consent

MUS_GENL 4260: Introduction to Music Technology

(cross-leveled with MUS_GENL 7260). Study of introductory tools and technologies used in modern music production and sound design. This course explores the history and evolution of music technology and offers practical experience with contemporary audio software and hardware.

Credit Hours: 2

Prerequisites: Instructor's consent required

MUS_GENL 4261: Audio Recording Techniques

(cross-leveled with MUS_GENL 7261). This course covers the essential principles, practices, and equipment used in both studio and field recording. Students will explore various microphone types, placement strategies, signal flow, preamps, and recording environments to capture high-quality audio for different applications, including music production, voiceovers, and live sessions.

Credit Hours: 2

Prerequisites: MUS_GENL 4260 or Instructor's consent required

MUS_GENL 4262: Music Production and Mixing

(cross-leveled with MUS_GENL 7262). This course covers all stages of the music production process, from initial concept and arrangement to the final mixdown. Students will learn techniques for recording and layering tracks, arranging music for different genres, and applying sound design elements to enhance their productions.

Credit Hours: 2

Prerequisites: MUS_GENL 4260 or Instructor's consent required

MUS_GENL 4263: Live Sound Reinforcement

(cross-leveled with MUS_GENL 7263). This course provides in-depth knowledge of sound system design, setup, and operation, focusing on practical skills essential for concerts, theater productions, conferences, and other live events. Key topics include signal flow, speaker and amplifier configurations, microphone selection and placement, mixing techniques for live sound, and troubleshooting common issues in real-time.

Credit Hours: 2

Prerequisites: MUS_GENL 4260 or Instructor's consent required

MUS_GENL 4510: Career Development for Musicians

(cross-leveled with MUS_GENL 7510). Students will examine the breadth of professional opportunities available in the creative economy and develop practical skills for being a working musician. Students will develop a portfolio of promotional materials. There will be an emphasis on presentation and networking skills. They will also gain a greater understanding of marketing in the context of the arts.

Credit Hours: 3

Prerequisites: sophomore standing and instructor's consent

MUS_GENL 4512: Principles of Arts Entrepreneurship

(same as THEATR 4512, ART_VS 4512; cross-leveled with MUS_GENL 7512, ART_VS 7512, THEATR 7512). This course provides a solid foundation on the core principles of entrepreneurial practice. The focus here is on the development, creation, and implementation of new arts ventures. Students will identify career objectives and develop a framework for achieving it. In addition, students will receive an in-depth survey of the commercial arts industry world, with emphasis on career opportunities within the music recording, performing, music retail, and music management sectors.

Credit Hours: 3

MUS_GENL 4514: Arts Engagement

(same as ART_VS 4514, THEATR 4514; cross-leveled with MUS_GENL 7514, ART_VS 7514, THEATR 7514). This course introduces undergraduate and graduate students to the broad field of community engagement in the arts. Students will explore case studies of community arts engagement within US contexts, examine how arts engagement can foster economic and cultural growth, and explore creative placemaking as a kind of community arts engagement. The course culminates with students proposing a creative placemaking project that draws on each student's arts background, creative and/or research interests, and works in dialogue with the needs and assets of a particular community. Graded on A-F basis only.

Credit Hours: 3

Prerequisites: MUS_GENL 4510; Sophomore standing or instructor's consent

MUS_GENL 4516: Arts Finance

(same as ART_VS 4516, THEATR 4516; cross-leveled with MUS_GENL 7516, ART_VS 7516, THEATR 7516). Students will learn the basics of budgeting, grant writing, fundraising, and other forms of fiscal development for organizations, programs, and individual projects.

Credit Hours: 3

MUS_GENL 4518: Arts Industry Survey

(cross-leveled with MUS_GENL 7518). In-depth survey of the commercial arts industry world, with emphasis on career opportunities within the recording, performing, music retail, and music management sectors.

Credit Hour: 1

Prerequisites: MUS_GENL 4510 and sophomore standing

MUS_GENL 4520: Non-Profit Leadership, Advocacy, and Policy in the Arts

(cross-leveled with MUS_GENL 7520). An introduction to the topics of non-profit management, leadership, arts advocacy, and arts policy, addressing how each stands alone as an essential component in the arts industry while also combining to achieve results. The essential nature of arts advocacy and how arts leaders approach it to influence arts policy, especially at the federal level, will be studied.

Credit Hours: 2

Prerequisites: MUS_GENL 4510, sophomore standing or instructor's consent

MUS_GENL 4522: Community Engagement in the Arts

(cross-leveled with MUS_GENL 7522). Introduction to community-based arts and their relationship to personal branding in the non-profit arts sector.

Credit Hour: 1

Prerequisites: MUS_GENL 4510, sophomore standing, or instructor's consent

MUS_GENL 4530: Leadership, Advocacy, and Policy in the Arts

(cross-leveled with MUS_GENL 7530). Seminar investigating advocacy methods, the application of leadership within non-profit arts organizations, arts policy and implications for artists in the 21st century. Writing and research-based work is a heavy component.

Credit Hour: 1

Prerequisites: MUS_GENL 4510 and sophomore standing

MUS_GENL 4540: Music Entrepreneurship Practicum

(cross-leveled with MUS_GENL 7540). Students either A) design and execute an entrepreneurial music leadership project in the community, or B) complete an internship (and accompanying report) with an approved partner organization, supervised by the instructor.

Credit Hour: 1-2

Prerequisites: MUS_GENL 4510, sophomore standing or instructor's consent

MUS_GENL 4550: Movement and Wellness for Musicians

(cross-leveled with MUS_GENL 7550). Students will actively engage with various somatic practices with the goal of holistically improving musical performance.

Credit Hour: 1

Prerequisites: Instructor's consent

MUS_GENL 7005: Topics in Music

Organized study of selected topics in music. Subjects and credit variable. May be repeated with departmental consent.

Credit Hour: 1-99

Prerequisites: departmental consent

MUS_GENL 7029: Music Travel Course

(cross-leveled with MUS_GENL 4029). Experience designed to broaden music students' perspectives on music in different social and/or cultural context(s). Participant bears cost of the course.

Credit Hour: 1-3

Prerequisites: instructor's consent

MUS_GENL 7260: Introduction to Music Technology

(cross-leveled with MUS_GENL 4260). Study of introductory tools and technologies used in modern music production and sound design. This course explores the history and evolution of music technology and offers practical experience with contemporary audio software and hardware.

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Credit Hours: 2

Prerequisites: MUS_GENL 7260 or Instructor's consent required

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Credit Hours: 2

Prerequisites: MUS_GENL 7260 or Instructor's consent required

MUS_GENL 7510: Career Development for Musicians

(cross-leveled with MUS_GENL 4510). Students will examine the breadth of professional opportunities available in the creative economy and develop practical skills for being a working musician. Students will develop a portfolio of promotional materials. There will be an emphasis on presentation and networking skills. They will also gain a greater understanding of marketing in the context of the arts.

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Credit Hours: 3

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Credit Hours: 3

MUS_GENL 7518: Arts Industry Survey

(cross-leveled with MUS_GENL 4518). In-depth survey of the commercial arts industry world, with emphasis on career opportunities within the recording, performing, music retail, and music management sectors.

Credit Hour: 1

Prerequisites: MUS_GENL 7510 or instructor's consent

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Credit Hour: 1

Prerequisites: MUS_GENL 7510 or instructor's consent

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Credit Hour: 1-2

Prerequisites: MUS_GENL 7510 or instructor's consent

MUS_GENL 7550: Movement and Wellness for Musicians

(cross-leveled with MUS_GENL 4550). Students will actively engage with various somatic practices with the goal of holistically improving musical performance.

Credit Hour: 1

Prerequisites: Instructor's consent

MUS_GENL 8085: Problems in Music

Independent investigation leading to a paper or project. May be repeated for credit. Sections are: Music Theory, Music Composition, Music History, Music Performance/Pedagogy, and Music Production.

Credit Hour: 1-6

Prerequisites: Instructor's consent required

MUS_GENL 8090: Research in Music

Thesis course. May be repeated for additional credit. Sections are: Music Theory, Music Composition, Music History. Performance/Pedagogy. Graded on S/U basis only.

Credit Hour: 1-99

MUS_GENL 8230: Pedagogy of Music Theory, Composition, and Musicology

Techniques and materials for teaching academic courses at the post-secondary level, including music theory, composition, musicology, and general music courses for non-majors. Graded on A-F basis only.

Credit Hours: 3

Prerequisites: Consent of instructor
